

Recreational Tournament - Rules of Competition



1. Age and Eligibility

- A. Participation in the PASC Recreational Tournament is open to accepted teams composed of a maximum of eighteen (18) players for ages U14, fourteen (14) players for ages U10 and U12, and ten (10) players for ages U8. Teams with fewer players meeting the age limit of the specified division are permitted so long as each roster consists of the minimum number of players necessary to compete with a full squad of players on the field for each game. For U14 games teams will play with eleven (11) players per side, for U12 and U10 games teams will play with eight (8) players per side, and U8 teams will play with six (6) players per side. Players must have been born during, or subsequent to, the divisional year. Each team must be affiliated with the USYSA/USSF (all teams registered with EPYSA qualify) and must present a valid roster. The valid roster must be present at the field for the duration of the tournament.
- B. Teams must submit an application (with entry fee), player information sheet, official roster, and proof of team insurance by deadline listed.
- C. Age groups for teams are as follows and the guidelines for age cut-off will follow USYSA/EPYSA policy.
 - Under 08 Boys and Girls
 - Under 10 Boys and Girls
 - Under 12 Boys and Girls
 - Under 14 Boys and Girls
- D. Players may not play for more than one team entered in the tournament.
- E. Each team is allowed to roster five (5) guest players for U14 and four (4) guest players for all other age brackets. Guest players must be added on the bottom of the roster and must be registered players from the same club or organization as all other team members and must meet all registration requirements. **Absolutely no travel team players are permitted in this tournament.** Any team found to be playing travel team players will forfeit all games and will be prohibited from competing in any future tournaments.

2. Laws of the Games

All games shall be played in accordance with FIFA Laws and the rules of the Northern Valley Youth Soccer League, except as specifically modified by these rules.

3. Duration of Games

Year	Ball Size	Minutes (All games)
Under 14	5	50 (Two 25 minute halves, 5 minute half)
Under 12	4	40 (Two 20 minute halves, 5 minute half)
Under 10	4	30 (Two 15 minute halves, 5 minute half)
Under 8	3	30 (Two 15 minute halves, 5 minute half)

All games will be played with a running clock. The referee may stop the clock for serious injuries. All decisions of this nature are determined by the referee and are final.

4. Field and Game Equipment

- A. Players (with the exception of U8 players) must wear numbers on the back of their uniforms. These numbers shall coincide with those listed on the team's official tournament roster. There are to be no repeated numbers per team.
- B. Players are required to wear shin guards in accordance with FIFA laws of the game.
- C. Home team for each game will be pre-determined and will be listed on the game schedule.
- D. Each team will be asked to provide one linesperson for each game.
- E. Teams **must** be at the field 15 minutes before the scheduled start of their respective game. There will be no on field warm up time. All warm up time must be completed prior to taking the field. Game scheduling will be tight and is a priority. Please be ready to play at the scheduled time of your game.

Recreational Tournament - Rules of Competition



- F. There is no coin toss. The home team will decide which goal to attack and the visiting team will kick off to start the game.

5. Protests

THERE WILL BE NO PROTESTS!!!

6. Substitutions

- A. Unlimited substitutions may be made, with the referee's permission:
 1. After a goal has been scored
 2. At the beginning of the second half
 3. At a goal kick by either team
 4. At a throw in by the team in possession only
- B. Limited substitutions may be made, with the referee's permission
 1. In case of stoppage of play for an injury (one-for-one basis for the injured player (s))
- C. **NO substitutions** on corner kicks will be permitted.

7. Game and Score Reporting

- A. The Field Marshall will ensure that the game and report forms are properly completed, signatures obtained, and scores recorded at the end of each game.
- B. The Field Marshall will ensure that the scores of each game are reported to the Tournament Headquarters in a timely manner.

8. Conduct

- A. Players, coaches and spectators are expected to conduct themselves within the spirit and the letter of the LAW. Displays of temper or dissent are cause for ejection from the game and surrounding field area.
- B. Players, coaches, parents, and team officials ejected from a game by the referee shall be ineligible for the next scheduled game. This is a recreational tournament and yellow cards will not be issued by the referees. The referees do, however, have the right to eject players, coaches, or parents who the referee believes are exhibiting behavior in gross disrespect of the game. All teams are expected to abide by the guidelines of the Northern Valley Youth Soccer League's Zero Tolerance Policy. A copy of the policy is available on the league's website at www.nvysl.com.
- C. Teams will be assembled on opposite sides of the field whenever possible.
- D. **Alcoholic beverages are not permitted on park property. Please make sure all participants and visitors are aware of this rule.**

9. Determining Division Winners

Each team will be awarded three (3) points per win, one (1) point per tie, zero (0) points per loss. There will be no bonus points awarded.

NOTE: 1 point will be deducted for each of the following:

- A Coach, Assistant Coach, player, or parent was ejected from a game or from a sideline during a game.
- A. A division containing 8 teams will be divided into two subdivisions of 4 teams each. Each subdivision of 4 teams will play a round robin within that subdivision (3 games for each team). The two teams finishing in first place in each subdivision will play for the championship.
- B. A division containing 6 teams will be divided into two subdivisions of 3 teams each. Each team will play every team in the opposing subdivision (3 games for each team). The two first place teams in each subdivision will play for the championship.
- C. For a division containing 5 teams each team will play every other team in the division (4 games for each team). If any team completes play with 4 wins (no ties), that team will be declared the

Recreational Tournament - Rules of Competition



champion. Otherwise, the two teams finishing first and second will play for the championship. In the event of a 5 team division, games will be shortened slightly to accommodate the fourth game. Every effort will be made to avoid a 5 team division.

- D. For a division containing 4 teams, the teams will play a round robin (3 games for each team). If a team completes play with 3 wins (no ties), that team will be declared the champion. Otherwise, the first and second place teams will play for the championship.
- E. In the event of a tie within a division, the following criteria shall be used to determine the winner.
 - 1. Head to head competition
 - 2. Most wins
 - 3. Least goals allowed
 - 4. Shootout
- F. Tournament Director, acting within the parameters of these rules, will be the final arbiter.

10. Failure to show and forfeits

- A. There is **no grace period** at the start of a game (remember each team is to report to the field 15 minutes **before** the start of their game). Any team not ready to play at the scheduled start time will forfeit that game. Minimum number of players needed to start a game:
 - U8 = 4 players
 - U10= 6 players
 - U12= 6 players
 - U14= 8 players
- B. If a team is the cause for termination of a game, that team will be considered to have forfeited that game.
- C. A forfeit shall be awarded as three (3) points for the win.
- D. No team that has forfeited a game will be allowed to compete in a championship game.

11. Inclement Weather

In case of inclement weather, the Tournament Committee will have the authority to change games as follows:

- A. Relocate or reschedule any game (s).
- B. Change the duration of any game (s).
- C. Cancel any championship game and declare a division champion.
- D. Any game terminated by referee or tournament officials after one half of play shall be considered official as of the time of termination.

12. GENERAL

- A. Under no circumstances will the Tournament Committee, Parkland Area Soccer Club, or EPYSA be responsible for any expenses (including the Tournament Entry Fee) incurred by any team. This includes a situation where the tournament or any game(s) are canceled in whole or part.
- B. The Tournament Committee's interpretation of the rules is **FINAL**. The Tournament Committee has the right to add or change these rules up to the start of the tournament if deemed necessary for any reason.
- C. If changed, all teams will receive updated rules before their first game is played. The Tournament Committee reserves the right to decide on all matters pertaining to this tournament.

13. REGISTRATION

- A. The Registration process is as follows: Each team **must submit**:
 - 1. Photo copy of final roster from their respective club. Guest players must be registered as recreational players with the same club as the other members of the team. Rosters indicating that

Recreational Tournament - Rules of Competition



- guest players are, in fact, registered with the same club as recreational players must accompany the team roster.
2. Proof of insurance.
 3. A completed "Team Application Form" for this tournament.
 4. A completed "Player Information Sheet" for this tournament.
 5. A check for the entry fee made payable to: Parkland Area Soccer Club
- B.** The above listed information must be received by the tournament director on, or before May 1, 2010.
- C.** All information relative to the Spring 2010 Recreational Tournament is available on the Parkland Area Soccer Club website, www.parklandsoccer.org
- D.** Any other questions may be directed to the tournament director: Randy Wenhold: randy.wenhold@verizon.net or by phone at 610-737-3820.

